

Prepare a detailed Plan for the development of the I-95/SR 44 interchange
Comp Plan and Code Review for US 1 Commercial Properties - Planning Department
Work with owners of deteriorated properties on US 1 for re-development - Ec Dev staff
Improve appearance of buildings on US 1 with CRA funds - Ec Dev staff
Work with the new property owner on a Detailed Plan for the development of the FEC property Ec Dev staff
Designate the US 1 Corridor as a Brownfield
Focus on Opportunity sites for re-development throughout the CRA
Look at the feasibility of a grocery store for US 1
Prepare a detailed report of property available at the Airport
Market available properties at the Airport, market for sale or lease to nearby businesses wishing to expand, and other businesses
Expand the Airport Industrial Park through the Airport Master Plan Update
Develop and adopt a brand and tag line
Prepare and adopt Design Guidelines for commercial districts - City Planning Department
Prepare a report with recommendations regarding City water and sewer availability on SR 44
Develop and implement a Business Retention and Expansion Program
Explore re-use of certain Canal St properties
Evaluate opportunities for the Creative Class industries
Sustain and strengthen partnerships with Volusia County, SEV cities, and Economic Development partners
Meet annually with Chamber and Economic Development Boards of Edgewater
Maximize the use of the new civic center
Explore funding for a trolley system for the LOOP
On-going marketing utilizing the City webpage (with added content in year 1) and Facebook
Utilize the Business Tax Receipt mailout every year to alert business owners and managers of available services
Formation of a business micro-loan lending consortium
Annual recommendations for major transportation planning
Creation of a "medical village" at Bert Fish Medical Center
Support the continued MDC redevelopment of the old high school site
Review the Current City Business Incentive Program annually and incorporate the voter approved tax exemption incentive

